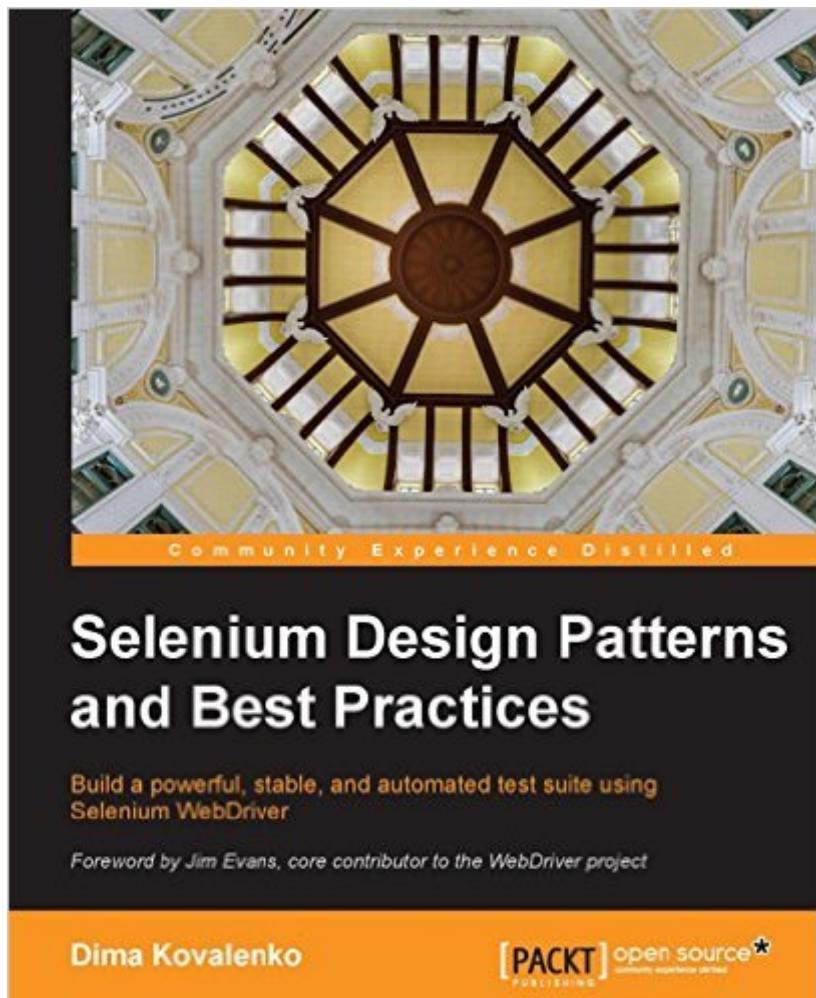


The book was found

Selenium Design Patterns And Best Practices



Synopsis

Build a powerful, stable, and automated test suite using Selenium WebDriver

About This Book

Keep up with the changing pace of your web application by creating an agile test suite

Save time and money by making your Selenium tests 99% reliable

Improve the stability of your test suite and your programming skills by following a step-by-step continuous improvement tutorial

Who This Book Is For

Whether you are an experienced WebDriver developer or someone who was newly assigned a task to create automated tests, this book is for you. Since the ideas and concepts are described in simple terms, no previous experience in computer coding or programming is required.

What You Will Learn

- Control Selenium WebDriver within any major programming language such as Java, Ruby, Python, and .NET
- Learn how to implement a simple test script or a complex Page Objects framework
- Set up each test to automatically deal with AJAX and jQuery
- Remove test instabilities by blocking third-party services
- Deal with data uncertainties by using fixtures, JSON APIs, and API stubbing
- Improve your test suite continuously by refactoring code and using the DRY principle
- Stabilize your tests by using patterns such as the Action Wrapper and Black Hole Proxy patterns

In Detail

Selenium WebDriver is a global leader in automated web testing. It empowers users to perform complex testing scenarios with its simple and powerful interface. This guide will provide you with all the skills you need to successfully create a functional Selenium test suite. Starting from the very beginning of the Selenium IDE, this book will show you how to transition into a real programming language such as Ruby or Java. You will quickly learn how to improve your code quality with refactoring and the skills needed to plan for the future development of your website to future-proof your test suite. With ample test examples running against a life-like e-commerce store and detailed step-by-step code review and explanations, you will be ready to test any challenge web developers might throw your way. This book is intended for anyone who wants to create a test suite that is easy to maintain by expanding your knowledge until you feel truly confident and comfortable with Selenium.

Book Information

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Customer Reviews

Very good one in fact. At least if you take it straight not as another "introduction to Selenium", but as something that addresses the needs of building extensible test automation framework. Yes, it's not giving the depth of actual implementation details and not answering all of the typical questions anyone who developing test harness would raise, that's true. But it gives very good and structured strategy to approach such task, gives informative references to related design patterns and is pretty up to date on technology stack. I'm not aware of any other book on test automation based on Selenium which would address this question. The book would be less controversial and more helpful if author could throw away all "intro to Selenium" elements and concentrate more on design patterns and common culprits of building such frameworks. In other words, target audience is slightly blurred, and that results in frustration for experience professionals looking for architecture ideas and solutions, and not basics of interaction with WebDriver API (in on specific language only, which makes it even worse). Assume your readers know how to click and why not to use Selenium IDE, and you'd get better reviews. But I would not agree that review of bad practices is bad idea. I find it very useful, especially when I need to explain someone why this or that bad idea to do.

I too started to read the book as others state, but quickly realized it was not for me. Let me clarify: if I was starting out with Selenium (in some form) I would smartly elect to move directly into the form currently supported AND for test code development: Selenium WebDriver. Selenium IDE has its own script language that is not the same as Selenium WebDriver. And Selenium Remote Control (RC) has been deprecated for quite a while. Selenium IDE produces 'brittle' output that makes it

fairly disposable. So to talk about other forms of Selenium than WebDriver was not all what I was looking for. My thoughts about the first 1/3 of the book are below:- Talks about using `irb` (Interactive Ruby Shell) for debugging and lauds its utility. You'll need to take that with a grain of salt. Every IDE's debug mode has its strengths and weaknesses.- I wish (in general) that authors would get straight to the point of suggesting a good/great pattern - and say why it is so good. This likely can be summed up succinctly instead of rambling through a handful that are bad patterns (with examples) chewing up the reader's time. Remember the phrase "Life is short"?- There is a term for his verbose phrase of "no random order". Dependency.- Usually test logs of test steps are generated to help track down issues. Additionally wrappers are often coded around object identifiers and associated methods to also help debugging issues. Screenshots anyone?- The campy sample website: awful-valentine.com? puh-lease. Huge 'picture plate' objectives that could have been easily summarized in simple text one-liners.

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